



Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>English</b>	<p><b>Tuesday-</b> whole school explore and engage unit.</p> <p><b>Stanley's stick</b> by Jon Hegley</p> <p><b>Gruffalo Crumble and other recipes</b> by Julia Donaldson</p>	<p><b>MR Big-</b> conjunctions</p> <p><b>Love that book- Mr Postmouse.</b></p> <p><b>Poetry</b></p> <p><b>We're going on a bear hunt</b> by Michael Rosen</p>	<p><b>Poetry.</b></p> <p><b>The Last NooNoo</b> by Jill Murphy</p> <p><b>Reports-</b> weather Instructions.</p>	<p><b>The Three little pigs.</b></p> <p><b>Poetry</b></p> <p><b>Don't!</b> Michael Rosen</p>	<p><b>Poetry</b></p> <p><b>Little Red Riding Hood.</b></p> <p><b>Jack and the Beanstalk.</b></p> <p><b>Explanations -</b> Life cycles of a frog/ caterpillar.</p>	<p><b>Reports</b> on significant individuals (history link)</p> <p><b>Handa's Surprise.</b></p> <p><b>Poetry</b></p>
<b>Maths</b>	<p><b>Geometry</b> Positional Language Including Ordinal Numbers</p> <p><b>Numbers to Ten</b> Finding Patterns Counting and Comparison Regrouping the whole Part-whole Addition and Subtraction</p>	<p><b>Numbers to twenty</b> Doubling and halving Odd and even Estimating and Ordering 1 more, 1 less Make 10 and some more</p> <p><b>Geometry</b> Names and properties of 2D shapes.</p>	<p><b>Measures</b> Length, height, mass and speed</p> <p><b>Numbers to twenty</b> Adding and subtracting Comparison Part whole model</p>	<p><b>Numbers to twenty</b> Problem solving Coins and combinations</p> <p><b>Measures</b> Non-standard measures Coins</p> <p><b>Counting in 2s, 5s, 10s</b></p>	<p><b>Multiplication and division</b> Equal or Unequal Groups and Remainders Repeated Addition and Arrays</p> <p><b>Time</b> O'clock and half past</p>	<p><b>Fractions</b> Equal or un equal parts</p> <p><b>Numbers to one hundred</b> Place value, estimation, ordering and comparison.</p>
<b>Science</b>	<b>Different Animals</b>		<b>Everyday materials</b>		<b>Gardens</b>	<b>Seasons</b>
<b>Computing</b>	<b>Let's Create</b>  To create a picture linked to a curriculum theme (story, poem, rhyme, song explanation etc.)		<b>Visual Information</b>  Use a branching database to identify specific objects.		<b>Discovering Programming</b>  Write a program to instruct a physical and/or onscreen device to achieve an objective or target.	
<b>History</b>		<b>What is my history?</b>  Changes in living memory		<b>The Great Fire of London</b>  Events beyond living memory		<b>Art as Historical sources</b>  Events beyond living memory Significant individuals

<b>Geography</b>	<b>Where do I live?</b> Our Local area		<b>Weather</b> UK/seasons		<b>Making maps</b> Fieldwork and observational skills	
<b>Art</b>	<b>Self-portraits</b> Skills: drawing, painting.		<b>Collage</b> Skills: collage.	<b>Working with colour</b> Skills: working with colour.	<b>Printing &amp; Pattern making</b> Skills: printing and pattern making using natural objects.	
<b>D.T</b>		<b>Investigating moving parts</b> Create a Christmas card with moving parts.				<b>Understand where food comes from</b> Produce a global dish.
<b>P.S.H.E</b>	<b>Being Me in My World</b>	<b>Celebrating Differences</b>	<b>Dreams and Goals</b>	<b>Healthy Me</b>	<b>Relationships</b>	<b>Changing Me</b>
<b>R.E</b>	<b>Christianity &amp; Hinduism</b> Identity and belonging		<b>Christianity &amp; Hinduism</b> Symbols and actions Prayer, worship and reflection		<b>Christianity &amp; Hinduism</b> Sources of Wisdom	
<b>Music</b>	<b>Hey You</b> Old School Hip-Hop How pulse, rhythm and pitch work together.	<b>Rhythm In The Way We Walk and The Banana Rap</b> Reggae Pulse, rhythm and pitch, rapping, dancing and singing.	<b>In the Groove</b> Blues, Baroque, Latin, Bhangra, Folk, Funk How to be in the groove with different styles of music.	<b>Round and Round</b> Bossa Nova Pulse, rhythm and pitch in different styles of music.	<b>Your Imagination</b> Pop Using their imagination.	<b>Reflect, Rewind &amp; Replay</b> Classical The history of music, look back and consolidate learning, learn some of the language of music.
<b>P.E</b>	<b>Gymnastics</b> Practise and perform the basic gymnastic shapes, rolls, balances and jumps.	<b>Fundamentals Large ball skills</b> Develop ability to travel, send and receive a large ball in a variety of different ways.	<b>Dance Linked to animals</b> Develop the ability to perform basic sequences of a pre-choreographed dance. Move in a variety of ways. Move in time to the music.	<b>Fundamentals Small ball skills</b> Develop ability to travel, send and receive small balls/ beanbags in a variety of different ways.	<b>Fundamentals Bat and ball skills</b> Develop ability to use a bat and a ball in a variety of different ways.	<b>Fundamentals Running, jumping, throwing</b> Develop ability to run, change direction, throw different objects for distance and accuracy and jump in a variety of ways.